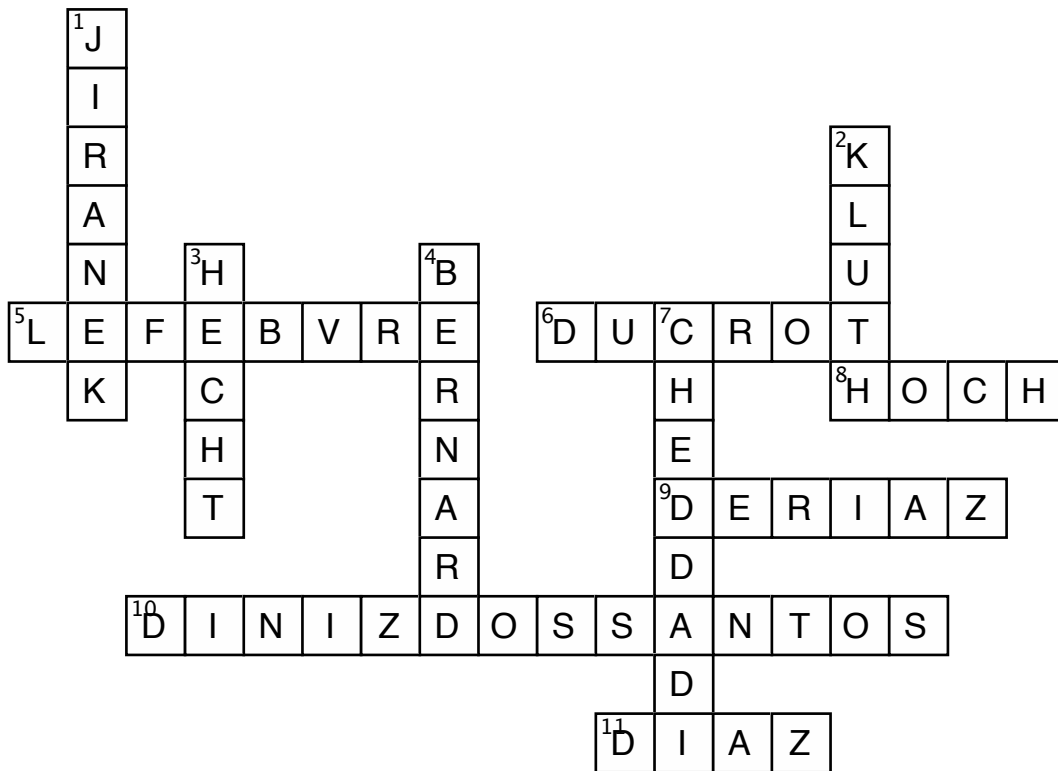


# Memory...



## Horizontalement

5. Lubrification forces in particular flows [LEFEBVRE]
6. Levelsets and mesh adaptation [DUCROT]
8. Bornes are sometimes attained!.. [HOCH]
9. Wavelets for incompressible Navier-Stokes [Deriaz]
10. Modelling and the simulation of a moving rigid valve in a blood flow. [DINIZ DOS SANTOS]
11. Matrix functions for numerical linear algebra. [DIAZ]

## Verticalement

1. GMRES made simpler [JIRaNEK]
2. Perfectly plastic and hyperelastic ! [KLUTH]
3. Poisson problem in C++ [HECHT]
4. Kinetic Equations and their hydrodynamical limits. [BERNARD]
7. Modelling and simulating foam [CHEDDADI]